

## How Good is our Commute?

An overview of empirical findings, methodological issues and policy implications

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## Commuting: some facts

	Positive
Activities	
Intimate relations	5.10
Socializing	4.59
Relaxing	4.42
Pray/worship/meditate	4.35
Eating	4.34
Exercising	4.31
Watching TV	4.19
Shopping	3.95
Preparing food	3.93
On the phone	3.92
Napping	3.87
Taking care of my children	3.86
Computer/e-mail/Internet	3.81
Housework	3.73
Working	3.62
Commuting	3.45
Interaction partners	
Friends	4.36
Relatives	4.17
Spouse/SO	4.11
Children	4.04
Clients/customers	3.79
Co-workers	3.76
Boss	3.52
Alone	3.41

Kahneman et al. (2004)

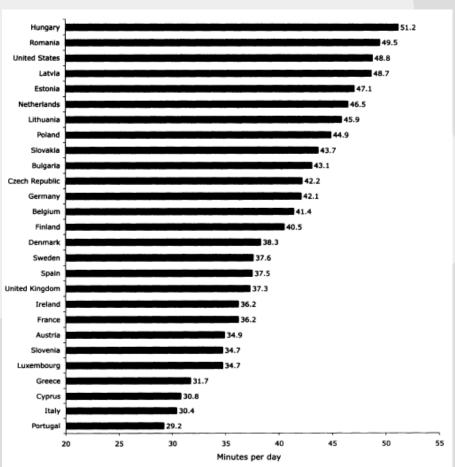


Fig. 1. Average daily commuting time in Europe and the US Stutzer and Frey (2008)

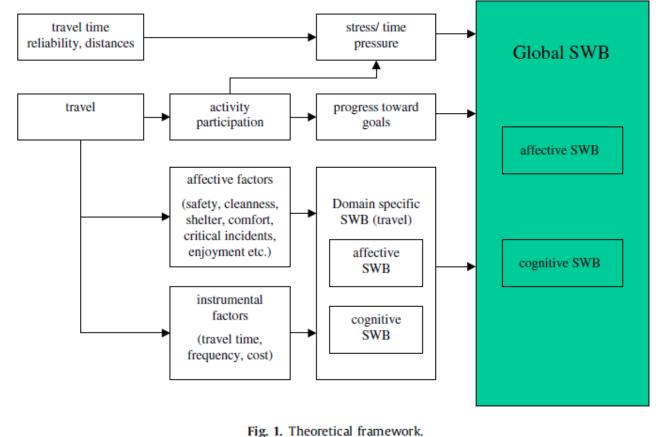


## Commuting as a (recurrent) daily activity

- Means to an end (work or get home)
- Lived, embodied experience
- Physical activity
- Time use (daily and during commute trip)
- Structural life domain

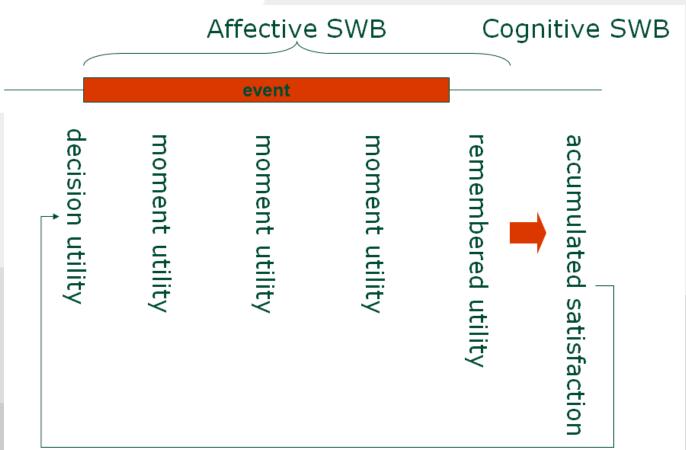


## Travel and Well-being



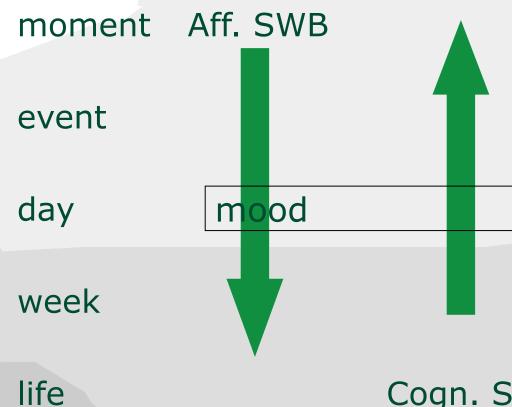


## Decision making and experience





Decision making and experience

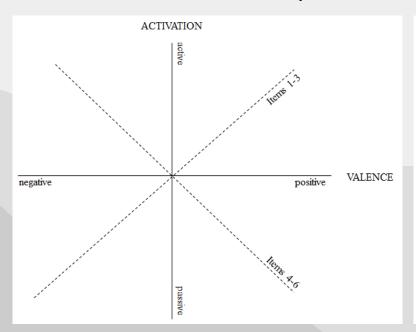


Cogn. SW<sub>j</sub>B<sub>2017</sub>



# Measuring Well-Being: Satisfaction with Travel Scale (STS)

- Cognitive component
- Affective component



**Table 1**The satisfaction with travel scale (STS).

Positive deactivation-negative activation

Time pressed (-4) – relaxed (4)

Worried I would not be in time (-4) – confident I would be in time (4)

Stressed (-4) – calm (4)

Positive activation-negative deactivation

Tired (-4) – alert (4)

Bored (-4) – enthusiastic (4)

Fed up(-4) – engaged (4)

Cognitive evaluation

Travel was worst (-4) - best I can think of (4)

Travel was low (-4) – high standard (4)

Travel worked well (-4) - worked poorly



## Overview of Examples

- Commute trip experience > effect on mood (2)
- Commute trip satisfaction > remembered utility (1)
- Effect of commute/travel on SWB (3)



#### Commute Travel and Travel satisfaction

- Survey among 520 commuters from Stockholm, Goteborg, Malmo
- Q's about activities during travel, company, crowding, SES of last typical commute
- STS, daily affect, satisfaction with life (SWLS)

		Commute <u>TO</u> work			Commute <u>FROM</u> work	
5. To the right there are 9 pairs of opposite						
adjectives. Put a cross in the box that best		-3 -2 -1 0 1 2 3			-3 -2 -1 0 1 2 3	
correspond to your experience during the trip. For	Very stressed	DDD	Very calm	Very stressed	DDD	Very calm
instance, if you were very stressed put a cross on -	Very	DDD	Very	Very	DDD	Very
3, were you very calm put a cross on 3, or were	bored		enthusiastic	bored		enthusiastic
you neither stressed nor calm put a cross on 0. If	Worked very poorly	DDD	Worked very well	Worked very poorly	00	Worked very well
you were only slightly stressed or slightly calm,	Very		Very	Very	DDDD	Very
put a cross on any number in between	tired		exited	tired		exited
corresponding to the degree of your experience.	Very low standard		Very high standard	Very low standard		Very high standard
	Very worried	D	Very confident	Very worried	00	Very confident
	Worst trip I can imagine	DDD	Best trip I can imagine	Worst trip I can imagine	00	Best trip I can imagine
	Very tense	DDD	Very relaxed	Very tense	DDDD	Very relaxed
	Very unengaged	[[[[[	Very engaged	Very unengaged	DD	Very engaged

Fig. 1. Illustration of the STS scale in the questionnaire.



#### Commute Travel and Travel Satisfaction

- Commute invokes positive satisfaction
- Highest satisfaction with active modes, lowest with public transport

Table 2 Means (M) and standard deviations (SD) on a composite measure of satisfaction (STS) with the commutes to and from work related to primary travel mode

	Primary travel mode										
	Car			Public transit			Walking/biking				
	$\overline{n}$	M	(SD)	$\overline{n}$	M	(SD)	$\overline{n}$	M	(SD)		
Commute to work Commute from work	269 259	0.9 0.9	(1.0) (1.0)	251 254	0.5 0.5	(0.8) (0.8)	165 164	1.2 1.2	(0.9) (0.9)		





#### Commute Travel and Travel satisfaction

 Effects of trip characteristics and activities during travel (public transport trips)

Table 10 Results of regression analyses of commute to work.

	Positive activa	ition	Positive deacti	vation	Cognitive eval	uation
	Coeff.	Sign.	Coeff.	Sign	Coeff.	Sign
(Constant)	0.737	0.025	0.731	0.030	10.039	0.000
Crowdedness	0.148	< 0.001	0.204	< 0.001	0.227	< 0.001
Tram	0.052	0.813	-0.058	0.796	-0.047	0.804
Train	-0.529	0.008	-0.257	0.214	-0.102	0.564
Bus	-0.073	0.628	0.000	0.998	-0.034	0.801
Activities during travel						
ICT use	-0.085	0.518	0.116	0.408	0.284	0.017
Entertainment	0.073	0.598	0.091	0.521	0.192	0.112
Relaxation	-0.234	0.051	-0.194	0.114	-0.200	0.050
Study/work	0.223	0.318	0.047	0.834	0.049	0.79
Talk to others	0.820	< 0.001	0.581	0.001	0.595	< 0.00
Duration	-0.009	0.182	-0.002	0.705	-0.012	0.020
Duration squared	0.000	0.623	0.000	0.651	0.000	0.169
Sociodemographics						
Age2040	-0.382	0.065	-0.300	0.146	-0.316	0.069
Age 4060	-0.364	0.098	-0.312	0.154	-0.216	0.23
Male	0.111	0.342	0.106	0.377	0.148	0.15
Commute trips per week normally	-0.016	0.734	0.106	0.026	0.036	0.378
Malmö*	0.107	0.513	0.070	0.681	0.029	0.84
Göteborg	-0.183	0.283	-0.012	0.945	-0.142	0.33
Child	-0.163	0.200	-0.220	0.097	-0.134	0.23
Cohabiting	0.039	0.728	-0.183	0.118	-0.075	0.45
HighInc	-0.022	0.896	0.176	0.308	0.195	0.182
$R^2$	0.22		0.21		0.31	

<sup>\*</sup> Stockholm is the reference category against which Malmö and Göteborg are compared.



### Commute Travel and Travel Satisfaction

- METPEX study (EU FP7: <u>www.metpex.eu</u>)
- Stockholm, n=232
- Quality factors: safety, ticketing, cleanliness, information provision, other passengers, weather protection, comfort, staff and assistance
- Station and vehicle design (travellers with special needs, infrequent travellers), aesthetics, infotainment (stations and vehicles)

Faculty of Geos	Model 5 Whole trip +
<17	SA & ML
18-24	_
25-34	(-)
35-44	(-)
45-54	
55-64	
No Disruption	+
Positive mood	+
Active mood	
Main trip leg Sat.	+
PT integration	
Passenger rights	
Accessibility	
Unplanned info.	
Pre-trip info.	
infrastructure	
Safety & Security	
Inter-modality	
Station design	+
Interchang. design	
Stops design	
General info.	
PT staff	-
Ticket purchase	
Vehicle design	+
Pedestrian (Sec)	
Nagelkerke Ps. R2	0.586



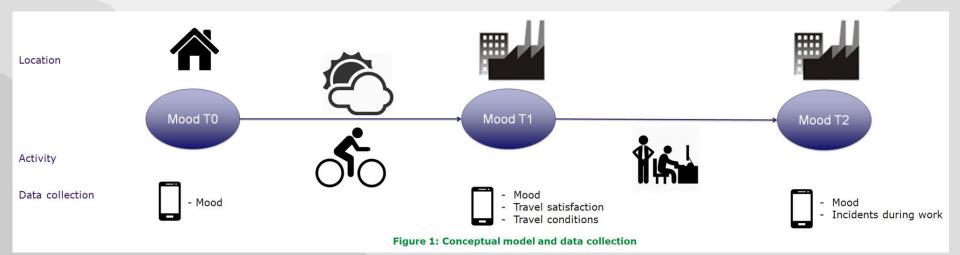
#### Commute Travel and Travel satisfaction

- Effects of trip characteristics (Ettema et al., 2015)
- Car
- +: independence, freedom, mastery, prestige, scenery, speed, privacy, security
- : stress, long commutes, unsafety, congestion
- Public Transport
  - +: seat availability, cleanliness, conversation, information, attractive stations, vehicle design, rail
  - : crowding, waiting time, critical incidents, duration, unsafety
- Walking/cycling
  - +: physical activity, arousal, autonomy, social interaction, sidewalks, cycle paths, aesthetics
  - -: motorized traffic, crossings, rain, wind, cold, duration, unsafety



#### Commute Travel and Mood

- Smartphone based survey in Stockholm, Goteborg, Karlstad
- February (n=188), June (n=175)
- Mood measured using Swedish Core Affect Scale (SCAS)
  - Positive activation
  - Positive de-activation





## Commute Travel and Mood

	February	June	Total
Valence T0	0.82	1.00	0.91
Valence T1	1.15	1.21	1.18
Valence T2	1.31	1.43	1.37
Increase Valance (T1-T0)	0.33	0.21	0.27
Increase Valance (T2-T0)	0.50	0.43	0.44
Activation T0	0.26	0.28	0.27
Activation T1	1.09	1.10	1.09
Activation T2	1.29	1.36	1.32
Increase Activation (T1-T0)	0.83	0.81	0.82
Increase Activation (T2-T0)	1.03	1.05	1.04

Ettema et al., 2017



## Commute Travel and Mood

	Valence T1	Activation T1
Intercept	0,391	0,134
Valence T0	0,420**	
Activation T0		0,427**
Valence T1		
Activation T1		
Stockholm	-0,073	-0,021
Goteborg	-0,147	0,043
Male	-0,078	-0,016
Car	-0,110	-0,147
Public Transport	-0,269*	-0,484**
Alone	0,007	-0,051
Negative Incidents	-0,268*	-0,187
Positive incidents	0,220**	0,263**
Delay	-0,054	0,128
Trip duration Time	0,001	0,001
Age	-0,016	0,041
Age_square	0,000	0,000
Daily trip	-0,253**	-0,178
February	0,410^	0,225
Rain	-0,180^	-0,109
Temperature	0,042*	4 jul <b>0<sub>4</sub>0<sub>1</sub>1/9</b> 16
Variance component	0,094*	0,179



#### Commute Travel and Mood

- Other studies
  - Travel influences daily mood significantly (5-10% explanation)
  - Morris & Hirsch (2015): negative mood effects from driving in peak and in large cities, long duration, positive effect of interaction with other
  - Novaco et al. (1990, 1991): commuting stress, carry over effects
  - Mood ≠ travel satisfaction



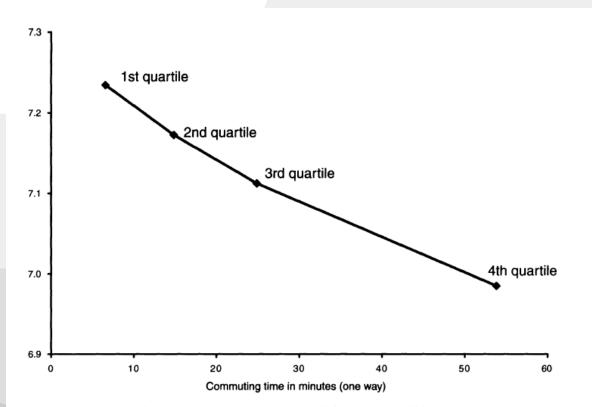


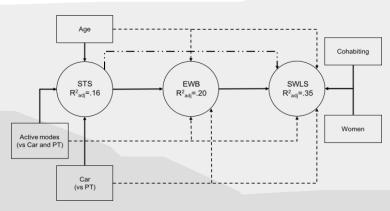
Fig. 3. Commuting time and average reported satisfaction with life, Germany, 1985–2003 Data source: GSOEP.



- Smartphone based survey in Stockholm, Goteborg, Karlstad
- February (n=188), June (n=175)
- STS for general travel
- Monthly mood measured using Swedish Core Affect Scale (SCAS)
- Life satisfaction (SWLS)
- TRAVEL AS A LIFE DOMAIN



· Travel as a life domain



		STS			EWB			SWLS	
	β	±95%CI	p	β	±95%CI	p	β	±95%CI	p
Total effects									
Cohabiting (No=0, Yes=1)	.01	.10	.876	<.01	.05	.876	.28	.09	<.00
Sex (man=0, woman=1)	.04	.09	.460	.02	.03	.467	.15	.09	.00
Age	.31	.11	<.001	.14	.06	<.001	.16	.10	.00
Large (2) vs Other urban area	01	.09	.854	<-	.04	.855	<-	.08	.94
(Medium=-1, Small=-1)	01	.09	.054	.01			.01		
Medium (1) vs Small (-1) urban	09	.09	.058	04	.04	.066	10	.09	.04
area	03	.03	.038						
Multiple (3) vs Single modes	<-	.09	.961	<-	.04	.961	<-	.03	.96
(Active=-1, Car=-1, PT=-1)	.01	.09	.901	.01			.01		
Active (2) vs Passive modes	.20	.10	<.001	.09	.05	<.001	.07	.04	.00
(Car=-1, PT=-1)	.20	.10	<b>~001</b>						
Car (1) vs PT (-1) modes	.11	.10	.030	.05	.04	.033	.04	.04	.04
Satisfaction with Travel Scale				.44	.09	<.001	.35	.09	<.00
(STS)									
Emotional Well-Being (EWB)							.31	.10	<.00
Direct effects									
Cohabiting (No=0, Yes=1)	.01	.10	.876				.28	.09	<.00
Sex (men=0, women=1)	.04	.09	.460				.14	.08	.00
Age	.31	.11	<.001				.05	.09	.34
Large (2) vs Other urban area	01	.09	.854				<.01	.08	.99
(Medium=-1, Small=-1)									
Medium (1) vs Small (-1) urban	09	.09	.058				07	.08	.14
area									
Multiple (3) vs Single modes	<-	.09	.961						
(Active=-1, Car=-1, PT=-1)	.01								
Active (2) vs Passive modes	.20	.10	<.001						
(Car=-1, PT=-1)									
Car (1) vs PT (-1) modes	.11	.10	.030						
Satisfaction with Travel Scale				.44	.09	<.001	.21	.09	<.00
(STS)									
Emotional Well-Being (EWB)							.31	.10	<.00
Indirect effects									
Cohabiting (No=0, Yes=1)				<.01	.04	.876	<.01	.04	.87
Sex (men=0, women=1)				.02	.04	.467	.01	.03	.45
Age				.14	.06	<.001	.11	.05	<.00
Large (2) vs Other urban area				<-	.04	.855	<-	.04	.85
(Medium=-1, Small=-1)				.01			.01		
Medium (1) vs Small (-1) urban				04	.04	.066	03	.03	.06
area									
Multiple (3) vs Single modes				<-	.04	.961	<-	.03	.96
(Active=-1, Car=-1, PT=-1)				.01			.01		
Active (2) vs Passive modes				.09	.05	<.001	.07	.04	.00
(Car=-1, PT=-1)						_			
Car (1) vs PT (-1) modes				.05	.04	.033	.04	.04	.04
Satisfaction with Travel Scale							.14	.05	<.00
(STS)									



## Time use effect (Hilbrecht et al., 2014)

Table 2. Contribution of demographics, selected time use categories, and perceived seriousness of traffic congestion to *life satisfaction*.

	Model	1	Model	2	Model 3	
Category (independent variables)	В	SE	В	SE	В	SE
Constant	7.08***	.17	7.36***	.19	8.10***	.64
Demographics						
Gender (female = 1)	01	.06	02	.06	05	.06
Age	.00	.00	.00	.00	.00	.00
Partnered	.53***	.07	.54***	.07	.51***	.07
Post-secondary education	13	.08	12	.08	12	.08
Urban residence	20**	.07	18**	.07	08	.08
Household income above median	.37***	.07	.37***	.07	.38***	.07
Flexible work hours	.21***	.06	.19**	.06	.20**	.06
Time allocation (minutes per day)						
Commuting			18**	.06	11	.07
Paid work					20	.22
Physically active leisure					.12**	.04
Social leisure					04	.03
Traffic congestion						
Perceived seriousness (1–4)					20***	.04
Adjusted R <sup>2</sup>	.05		.05		.07	



Time use effect (Hilbrecht et al., 2014)

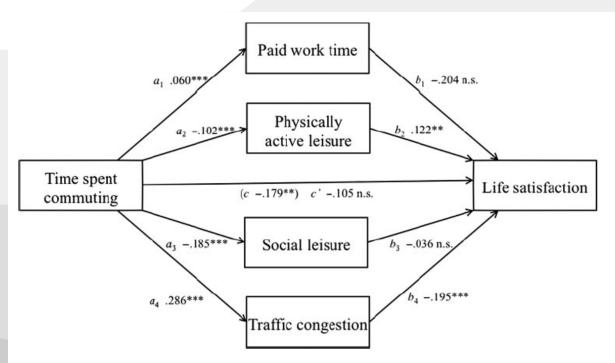


Figure 1. Association between time spent commuting and *life satisfaction* with tests for mediation by paid work time, time for physically active leisure, time for social leisure and perceived seriousness of traffic congestion; n = 2939; \*\*p < .01, \*\*\*p < .001.



## **Implications**

- Commute travel has mood, trip satisfaction and time use effects!
- Effects go beyond "utility-based logsums" in CBAs (e.g. improved experience without behaviour change, carry over effects)
- Evaluation of commute is positive (see also e.g. Jain, Mokhtarian on positive utility of travel)



## Remaining issues

- More attention to qualitative aspects (comfort, ambiance, aesthetics, ease, landscape, safety)
- More attention for travel time use (Lyons)
- Travel satisfaction & mood for new travel options (E-bike, autonomous vehicles)
- Dynamics: travel satisfaction and mode change > predictor of adherence?
- Health as a mediating effect?



## Questions, suggestions, ideas?





